Write a console application for a **Banking System** that incorporates the following:

1. **Abstraction**:  
   Create an abstract base class BankAccount with the following:
   * Properties: AccountNumber, AccountHolderName, and Balance (private with public getters/setters for encapsulation).
   * Abstract methods:
     + void Deposit(decimal amount)
     + void Withdraw(decimal amount)
   * A concrete method to display the account details.
2. **Inheritance**:  
   Create two derived classes from BankAccount:
   * SavingsAccount
     + Add a property InterestRate and override the methods Deposit and Withdraw.
     + Withdrawals should only be allowed if the balance is greater than a specified minimum balance (e.g., ₹1000).
   * CurrentAccount
     + Add a property OverdraftLimit and override the methods Deposit and Withdraw.
     + Allow withdrawals up to the overdraft limit.
3. **Polymorphism**:
   * Use a list of BankAccount objects to store both savings and current accounts.
   * Demonstrate polymorphism by iterating over the list and calling the overridden Deposit and Withdraw methods dynamically.
4. **Encapsulation**:
   * Ensure all fields are private, and properties are used for controlled access to data.
5. **Exception Handling**:
   * Handle exceptions for invalid inputs, such as negative deposit amounts or withdrawals exceeding limits.
   * Create custom exceptions (InvalidAmountException, InsufficientBalanceException) for specific scenarios.
6. **Console Application Requirements**:
   * Allow the user to:
     + Create a new account (Savings or Current).
     + Deposit an amount into an account.
     + Withdraw an amount from an account.
     + Display account details.
     + Exit the application.
   * Use a switch case menu system to navigate the application.